

DOUBLE CHECK VALVE

TESTING DOUBLE CHECK VALVE ASSEMBLIES

- 1) BLEED TEST PORTS TO REMOVE ANY DEBRIS
- 2) CLOSE ALL VALVES ON TESTER
- 3) CLOSE SHUT-OFF VALVE # 2
- 4) ATTACH HIGH HOSE TO TEST PORT # 2
- 5) ATTACH LOW HOSE TO TEST PORT # 3 AND OPEN BOTH
- 6) BLEED AIR FROM HOSES AND TESTER, BLEEDING LOW SIDE LAST. GAUGE SHOULD READ AT LEAST 1.0 PSID
- 7) LOOSELY ATTACH BYPASS HOSE TO TEST PORT # 4. CRACK OPEN HIGH AND BYPASS VALVES ON TESTER TO BLEED AIR FROM BYPASS HOSE
- 8) WITH WATER SEEPING FROM BYPASS HOSE, TIGHTEN BYPASS HOSE CON-NECTION, FULLY OPEN HIGH & BYPASS VALVES, AND OPEN TEST PORT # 4 GAUGE MUST NOT DROP TO ZERO, IF IT DOES, CHECK VALVE #2 IS LEAKING.
- 9) CLOSE TEST PORT # 2. GAUGE MUST NOT DROP TO 0. IF IT DOES, # 2 SHUT-OFF VALVE IS LEAKING AND MUST BE REPAIRED BEFORE TEST CAN BE COMPLETED. (REPORT LEAKING OR TIGHT SHUT-OFF VALVE # 2 ON FORM)
- **10)** CLOSE TEST PORT # 4 AND OPEN TEST PORT # 2
- 11) CLOSE ALL VALVES ON TESTER
- 12) REMOVE BYPASS HOSE, LEAVING HIGH AND LOW HOSES IN PLACE
- 13) BLEED THROUGH LOW SIDE TO ESTABLISH DIFFERENTIAL PRESSURE
- 14) GAUGE SHOULD INDICATE A PSID OF AT LEAST 1.0 OR HIGHER. IF PRESSURE DROPS TO 0, CHECK VALVE # 1 IS LEAKING. (REPORT LEAKING OR TIGHT CHECK VALVE # 1 ON FORM)
- **15**) IF GAUGE HOLDS STEADY AT LESS THAN 1.0 PSID, SPRING LOAD IS TOO WEAK. (REPORT CHECK VALVE # 1 SPRING LOADING ON FORM)
- **16)** CLOSE ALL VALVES ON TESTER
- 17) CLOSE TEST PORTS # 2 AND # 3
- **18)** MOVE LOW HOSE TO TEST PORT # 4 AND HIGH HOSE TO TEST PORT # 3
- **19**) OPEN TEST PORTS # 3 AND # 4
- **20**) BLEED AIR FROM HOSES AND TESTER, BLEEDING LOW SIDE LAST TO ESTABLISH DIFFERENTIAL PRESSURE
- **21)** GAUGE MUST SHOW 1.0 PSID OR HIGHER. IF GAUGE DROPS TO 0, CHECK VALVE # 2 IS LEAKING. (REPORT LEAKING OR TIGHT CHECK VALVE # 2 ON FORM)
- **22)** IF GAUGE HOLDS AT LESS THAN 1.0 PSID, SPRING IS TOO WEAK. (REPORT CHECK VALVE # 2 SPRING LOADING ON FORM)
- **23**) CLOSE ALL VALVES ON TESTER, CLOSE TEST PORTS # 3 & # 4, REMOVE TEST EQUIPMENT AND RETURN DEVICE TO ORIGINAL CONDITION